

Refusing classification for a video game is inherently anti-consumer. If your intention was to protect people it would better to inform consumers, rather than making the decision for them. Instead of treating parents and adults that buy video games like children, you should allow them to purchase video games that are not breaking any laws. A classification board's job is to inform consumers, not limit access to products they are classifying.

If something is offensive please don't treat me with contempt by arguing that I should be protected from such offense. It is my ability as an adult with a functioning cerebral cortex to decide what I do and do not want to enjoy for entertainment. Again, if it is not breaking the law it should be available for purchase. And doing the opposite, by making entertainment media unavailable for purchase is treading on free speech and the free exchange of ideas.

The removal of objectionable material may sound good to some, but it is a double edged sword. One wielded by despots and although it may be used in your favour today, it will inevitably be turned against you. It is far better for everyone to be a little uncomfortable yet free to enjoy the media they choose.